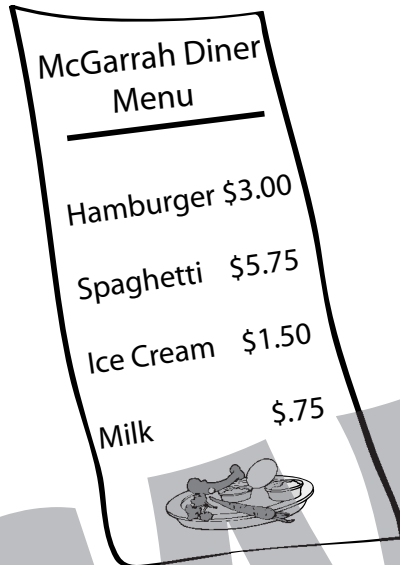


**MAY I SEE THAT MENU, PLEASE?**

**WHAT YOU'LL NEED:**

- Ask local restaurants to donate old or spare copies of their menus. You can also print online menus.

**STUDENTS CAN PRACTICE REAL WORLD MATH USING RESTAURANT MENUS.**



McGarrah Diner Menu	
Hamburger	\$3.00
Spaghetti	\$5.75
Ice Cream	\$1.50
Milk	\$.75

Ask local restaurants to donate old or spare copies of their menus. You can also print menus online.

Here are some examples of the types of activities you can do:

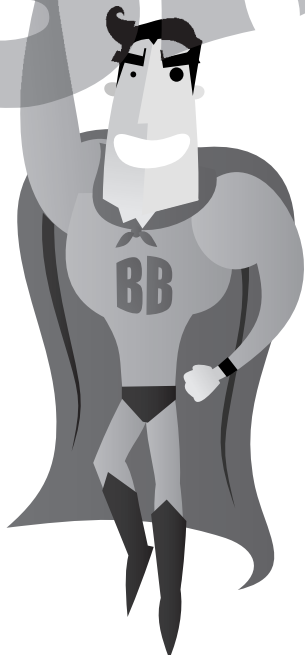
- Give students a budget for a meal and let them pick out what they would order.
- How much did they spend?
- Did they calculate tax?
- Did they leave a tip?
- Do they have enough money?
- Do they have money left?

As you ask these questions, walk them through the steps of calculating each answer. Try it again, using a different menu, for a different meal or a different budget.

As students grasp these concepts, add new variables such as planning for their whole family to eat out or comparing restaurant prices.

You can set up a café one day and a pizza parlor on another. Students can take turns being the customers, servers, and cashiers.

**Even one menu will give kids numerous practical math experiences.**



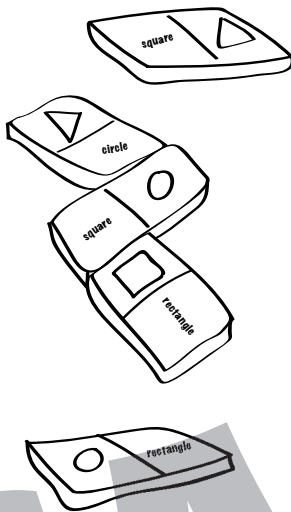
Make pizza a plethora of math problem fun!  
Think about pizza by the slice; price per topping; delivery fees; etc.

# LET'S PLAY DOMINOES!

## WHAT YOU'LL NEED:

- Cardboard

**THERE ARE MANY SKILLS YOU CAN REINFORCE USING A SIMPLE DOMINO PATTERN AND YOUR OWN CREATIVITY!**



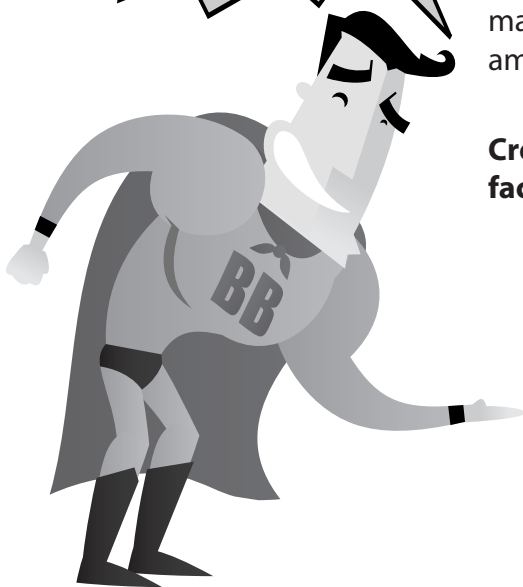
Make 40 domino tiles out of cardboard using the template in the back of the book. This allows four students to play together and hold 10 domino tiles each.

To make your dominoes, first make a list of "math fact matches" that you want to include in the game. For example, for a geometry game, kids can match a picture of a circle and the word "circle," a picture of a square and the word "square," etc. Start with the first item (picture of a circle) and put it on one side of a domino. Continue to place all pictures on one side of all your dominoes, duplicating as needed. Then, randomly put the word matches on the other side of the dominoes.

**KIDS LOVE  
DOMINOES!  
THEY'RE JUST  
PLAIN FUN!**

To Play the Game: Each player draws 10 dominoes without letting the other players see them. The first student lays a domino down. The player to the left tries to match a domino in his/her hand to one of the sides of the domino on the table. If a player cannot make a match, he/she skips that turn. Play continues to the left, with each player trying to match a domino in their hand to an open domino end. The first player to get rid of all his/her dominoes wins. If none of the players can make a match, the game ends in a block, and the player with the least amount of dominoes wins.

**Create different sets of dominoes for different kinds of math facts and have "Domino Day"!**



**DOMINOES ARE  
BELIEVED TO HAVE  
ORIGINATED IN 12<sup>TH</sup>  
CENTURY CHINA!**